CS 557 Assignment Three: Displacement Mapping, Bump Mapping, and Lighting

Name: Chiayu Tu

Email: [tuchi@oregonstate.edu](mailto:tuchi@oregonstate.edu)

Link: [CS557 Assignment Three - OSU MediaSpace (oregonstate.edu)](https://media.oregonstate.edu/media/1_50pphk24)

Project Screenshot:

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| A screenshot of a computer  Description automatically generated |
| Figure One: Original |
| A screenshot of a computer  Description automatically generated |
| Figure Two: Changing uA |
| A screenshot of a computer  Description automatically generated |
| Figure Three: Changing uB |
| A screenshot of a computer  Description automatically generated |
| Figure Four: Changing uC |
| A screenshot of a computer  Description automatically generated |
| Figure Five: Changing uD |
| A screenshot of a computer  Description automatically generated |
| Figure Six: Changing uNoiseAmp |
| A screenshot of a computer  Description automatically generated |
| Figure Seven: Changing uNoiseFreq |
| A screenshot of a computer  Description automatically generated |
| Figure Eight: Changing uLightX&Y |
| A screenshot of a computer  Description automatically generated |
| Figure Nine: Changing uLightZ |